

Product: OS OPEN MAP – LOCAL





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#### Introduction

About this guide

Using OS Open Map – Local

- 1 **Downloading OS OpenData**
- 2 Opening OS OpenData in QGIS
- 3 **Styling Vector Data**
- 4 Opening and saving maps in composer

### INTRODUCTION

#### **ABOUT THIS GUIDE**

This is a simple guide for those with no previous knowledge of geographic information systems (GIS). This guide will introduce users to downloading OS OpenData™, creating simple maps with Quantum GIS (QGIS), and exporting map images as a PDF or JPEG file.

The aim of this exercise is to produce a map of Southampton at a scale of 1:10 000.

OS Open Map – Local is updated quarterly and is appropriate for maps of scale 1:3 000-1:20 000.

OS Open Map delivers the highest level of detail at street-level out of the OpenData vector mapping products.

For more information on OS Open Map – Local go to:

www.os.uk/business-and-government/products/os-open-map-local.html





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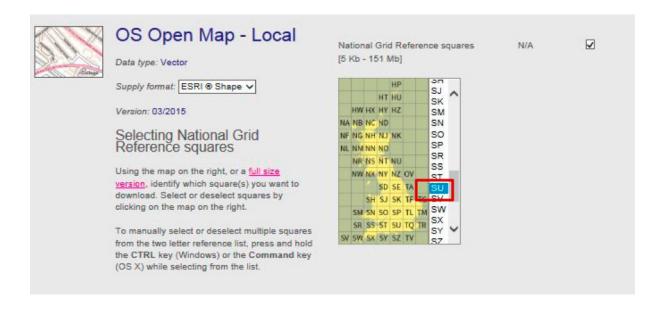
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### USING OS OPEN MAP – LOCAL

#### 1 DOWNLOADING OS OPENDATA

- Firstly OS Open Map Local needs to be downloaded from the OS site: www.os.uk/opendatadownload/products.html
- Scroll to **OS Open Map Local** and select grid reference square using the two letter reference list. Southampton lies in the **SU** grid reference square, so **SU** has been selected from the reference list.







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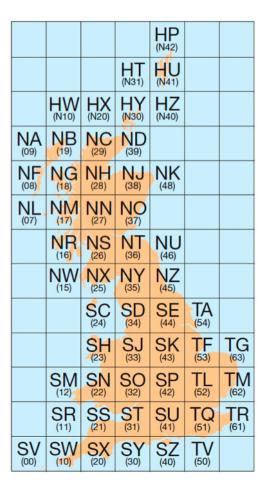
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• Here is a larger image of the National Grid Reference squares:



- Tick the box for Download (as seen in download page image). Scroll down to the bottom of the page and click **Next**.
- Fill in the details required and you will receive an email with a link to download the data as a .zip file. Save the file to a designated folder. Once the download is complete extract the file.

  Now you should have a data folder with the all the components as SHX, SHP, PRJ and DRB files.





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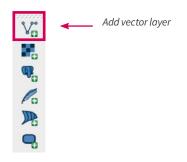
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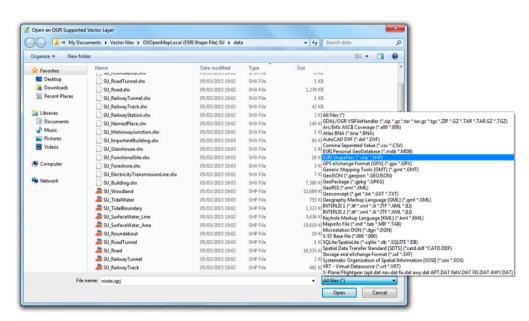


#### 2 OPENING OPENDATA IN QGIS

- Open QGIS from Start > All Programs > QGIS Brighton > QGIS Desktop 2.6.1
- To add the OS OpenMap select 'Add vector layer' (see below).



- Click 'Browse' and navigate to the data folder **OSOpenMapLocal (ESRI Shape File)SU > data.**
- Click on the drop down menu next to 'File name' and select ESRI shapefiles (\*.shp, \*.SH)



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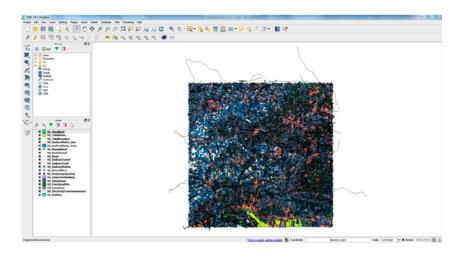
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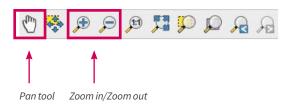
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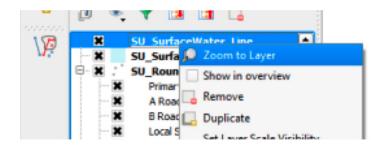
• Select all the shape files and click 'Open'. Now you should have a map that looks similar to this:



• Once open you can move about and investigate the map using some of these tools:



• To restore the image to view the whole layer, right click on one of the vector layers and click 'Zoom to layer'.







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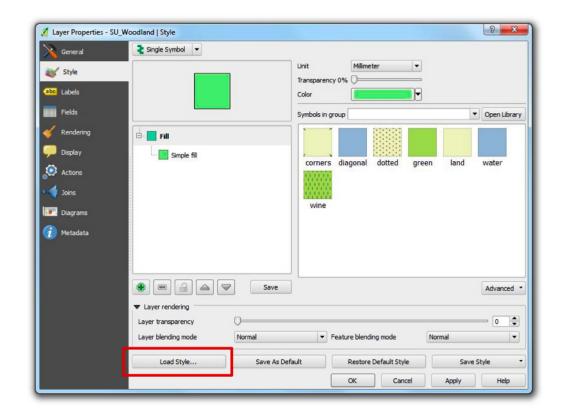
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- For each layer the colours have been assigned randomly. To make the map clear and understandable the QML files can be applied to each layer. To do this first right click on the **SU\_Woodland** layer and select '**Properties**'.
- This will open a new window. Make sure the 'Style' tab on the left is selected.



• Click 'Load Style' and a new window will open to folders navigate to: OSOpenMapLocal (ESRI Shape File) SU > resources > MapStyling > QGIS stylesheets (QML) > SHP > Full colour style.





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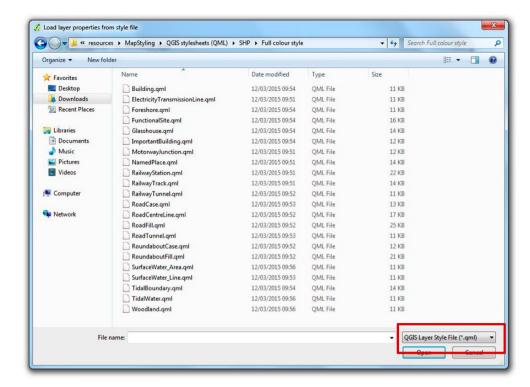
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• On drop down menu to the right of 'File name:' ensure that 'QGIS Layer Style File (\*.qml)' has been selected.



- Select Woodland.qml and click 'Open' then on the Layer Properties window click 'OK'.
- Repeat this process for each layer apart from **SU\_Roundabout** and **SU\_Road**, choosing their respective QML file for **'Load style'**.





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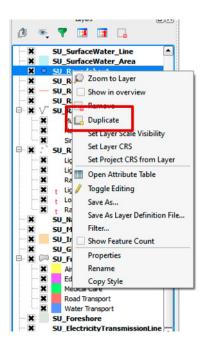
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• Now to duplicate **SU\_Roundabout**, right click on the **SU\_Roundabout layer** and select '**Duplicate**'.



- Rename the duplicate from **SU\_Roundabout copy** to **SU\_Roundabout\_Case**
- Now duplicate SU\_Road twice, and rename one copy SU\_Road\_Case, and the other copy SU\_Road\_Centreline. To rename right click on the layer and select 'rename'.
- For each of these layers, right click and select **'Properties'** and on the **'Style'** tab load in their respective QML files using **'Load Style'** as before.





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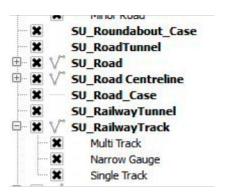
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• Ensure all the layers are selected with crosses.



• For best legibility of the map the recommended layer order is show below:







To rearrange the layers click on the layer you wish to move and drag down or up the list to the required position.

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• The resultant map should look similar to this:



• The map is most functional for scales 1:3 000-1:20 000. For this tutorial we want a map of an area of Southampton at a scale of 1:10 000. Use 'Pan tool', 'Zoom in' and 'Zoom out' to position the map over Southampton at an appropriate scale, or alternatively set the scale of the map by typing in the scale bar which is at the bottom of the window.







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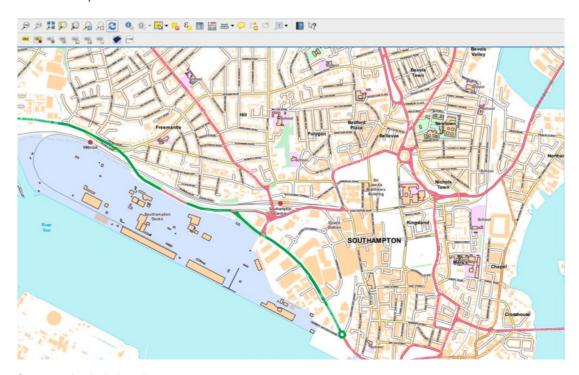
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• The map should now look similar to this:



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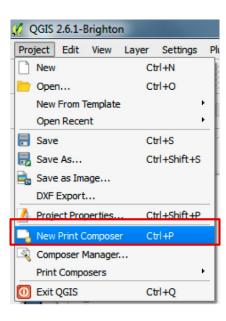
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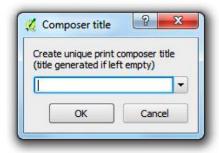
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• Once you are happy with the scale and position, click **Project > New Print Composer.** 



• A window will open asking for an ID/Title, however it is not required. Click **OK**.







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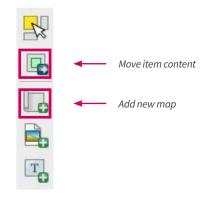
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• A new window will open showing a blank page. To insert the map from QGIS click on 'Add new map' (see below).

Left click and then drag a rectangle to select the dimension of the added map. Once added the position of the map within the frame can be adjusted by selecting 'Move item content' (see below).







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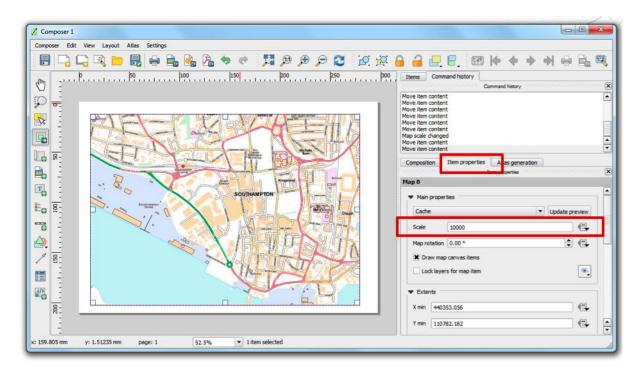
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• Click on **Item Properties** on the task bar on the right. The specific scale can be selected here, and if you scroll down there are several other options including **Position and Size**. Here the dimensions of the map on the page can be adjusted in millimetres. Careful, as when altering the position and size the scale will also change.



Note: OS Open Map – Local is most useful to design a map within scales of 1:3 000-1:20 000 for this map of Southampton the selected scale is 1:10 000.

• Once you are happy with the image you can export the map as an image or a PDF by selecting **'Export as image'** or **'Export as PDF'** respectively (see below). And save within an appropriate folder.





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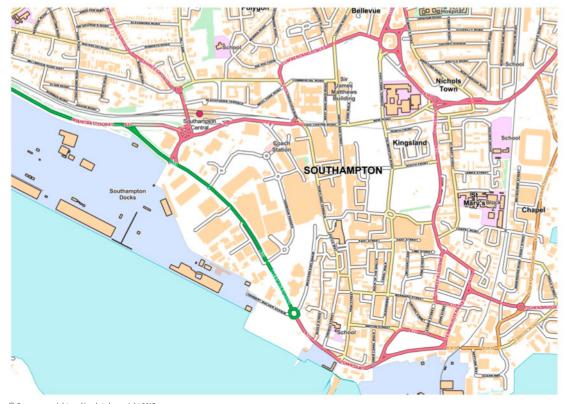
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• Your final JPEG image should looks similar to this:



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