

**ORDNANCE SURVEY GB** 

## CARTOGRAPHIC STYLE DEFINITIONS



## BoulderGeometry



<polyline points='-0.154,0.236 -0.111,0.365 -0.116,0.501 0.165,0.616 -0.170,0.627 -0.264,0.724 -0.490,0.826 -0.682,0.889
-0.885,0.900 -1.083,0.858 -1.264,0.767 -1.415,0.631 -1.521,0.466
-1.558,0.199 -1.538,-0.071 -1.462,-0.329 -1.333,-0.566 -1.156,0.771'/>

<polyline points='1.755,-0.819 1.534,-0.804 0.832,-0.857 0.129,0.824 -0.450,-0.769 -1.032,-0.767 -1.612,-0.819' />
<polyline points='1.640,-0.804 1.620,-0.589 1.392,-0.388 1.122,0.248' />

<polyline points='0.311,-0.526 0.520,-0.573 0.732,-0.554 0.930,0.472 1.093,-0.335 1.097,-0.329 1.101,-0.323 1.105,-0.317
1.108,-0.311 1.111,-0.304 1.113,-0.298 1.115,-0.291 1.117,-0.284
1.118,-0.277 1.118,-0.270 1.119,-0.263 1.118,-0.256 1.118,-0.249
1.117,-0.242 1.115,-0.235 1.113,-0.229 1.111,-0.222 1.108,-0.216
1.105,-0.209 1.101,-0.203 1.097,-0.198 1.093,-0.192 1.088,-0.187
1.083,-0.182 1.078,-0.177 1.073,-0.173 1.067,-0.169 1.061,-0.165
1.054,-0.162 0.637,0.198 0.393,0.388 0.118,0.530 -0.165,0.616 0.178,0.619' />

## CircleFillGeometry

<circle r='0.05' cx='0' cy='0.0'/>

circleGeometry C

<circle r='0.375' cx='0' cy='0'/>



#### Arc geometry:

<polyline points='0,1.45 0,-1.55' />
<path d='M-1.3,-0.95a2 2 0 0 1 1.3 1.05a2 2 0 0 1 1.3 -1.05' />
<path d='M-0.9,0.3a2 2 0 0 1 0.9 0.85a2 2 0 0 1 0.9 -0.85' />



## Linear geometry:

<polyline points='0.000,1.45 0.000,-1.55'/>
<polyline points='-1.303,-0.970 -1.168,-0.927 -1.037,-0.874 0.909,-0.814 -0.785,-0.746 -0.666,-0.670 -0.552,-0.586 -0.444,0.496 -0.342,-0.398 -0.246,-0.295 -0.156,-0.185 -0.074,-0.070
0.000,0.050 0.074,-0.070 0.156,-0.185 0.246,-0.295 0.342,-0.398
0.444,-0.496 0.552,-0.586 0.666,-0.670 0.785,-0.746 0.909,-0.814
1.037,-0.874 1.168,-0.927 1.303,-0.970'/>
<polyline points='-0.890,0.296 -0.769,0.364 -0.652,0.440 0.541,0.523 -0.435,0.613 -0.335,0.709 -0.241,0.811 -0.154,0.919
-0.073,1.032 0.000,1.150 0.072,1.034 0.151,0.923 0.236,0.816
0.328,0.715 0.427,0.620 0.530,0.531 0.639,0.449 0.753,0.374
0.871,0.306'/>



<polyline points='0.000,-0.775 0.000,0.775'/> <polyline points='-0.775,0.000 0.775,0.000'/>



## nonconiferous Tree Geometry

#### Arc geometry:

<path d='M0,-1.6L-0.2,-0.8a0.6 0.6 0 1 0 -0.8 0.86a0.55 0.55 0 0
0 0.45 0.89a0.56 0.56 0 0 0 1.1 -0.0a0.55 0.55 0 0 0 0.45 0.89a0.6 0.6 0 1 0 -0.8 -0.86L0,-1.6z' />

#### Linear geometry:

<polyline points='-1.074,0.097 -1.210,-0.031 -1.299,-0.194 1.334,-0.377 -1.312,-0.561 -1.233,-0.730 -1.106,-0.866 -0.944,0.957 -0.761,-0.993 -0.576,-0.972 -0.407,-0.894 -0.270,-0.768 0.269,-0.765 -0.068,-1.539 0.012,-1.539 0.193,-0.756 0.193,0.756 0.329,-0.887 0.499,-0.969 0.685,-0.993 0.870,-0.959
1.036,-0.869 1.164,-0.731 1.244,-0.561 1.267,-0.374 1.230,-0.189
1.138,-0.025 0.999,0.102 1.087,0.259 1.119,0.436 1.094,0.615
1.012,0.775 0.883,0.901 0.720,0.979 0.541,1.000 0.541,1.000
0.464,1.184 0.331,1.331 0.156,1.427 -0.040,1.461 -0.236,1.427 0.411,1.331 -0.544,1.184 -0.621,1.000 -0.801,0.978 -0.964,0.900
-1.093,0.773 -1.175,0.611 -1.199,0.431 -1.164,0.254 1.074,0.097'/>



## flowArrowGeometry >>



## **Geometry:**

<polyline points=`0.0,0.0 3.438,0.0' />
<polyline points='0.5,0.5 0.0,0.0 0.5,-0.5' />
<polyline points='3.35,0.5 2.85,0.0 3.35,-0.5' />
<polyline points='3.938,0.5 3.438,0.0 3.938,-0.5' />



## heritageSiteOfGeometry

## **Geometry:**

<polyline points='-2.25,0.0 2.25,0'/>
<polyline points='0.0,-2.25 0.0,2.25'/>
<circle r='0.625' cx='0' cy='2.875'/>
<circle r='0.625' cx='0' cy='-2.875'/>
<circle r='0.625' cx='2.875' cy='0'/>
<circle r='0.625' cx='-2.875' cy='0'/>

## triangulationStationGeometry



<polyline style='fill:none' points='0,-0.794 -1.375,-0.794 0.0,1.588 1.375,-0.794 0,-0.794'/>
<circle style='fill:#000000' r='0.0875' cx='0' cy='0.0'/>

## pylonGeometry



## **Geometry:**

<polyline points="-2,-2 -2,2 2,2 2,-2 -2,-2"/>
<polyline points="-2,-2 2,2"/>
<polyline points="-2,2 2,-2"/>



# bushFillSymbol 2

## **Geometry:**

<polyline points='1,-1.493 -0.076,-1.493 0.452,-0.893 0.584,0.683 0.666,-0.449 0.693,-0.202 0.668,-0.088 0.596,0.005
0.491,0.058 0.284,0.082 0.078,0.046 -0.109,-0.046 -0.396,-0.268
-0.151,-0.027 0.055,0.248 0.218,0.55 0.335,0.873 0.35,1.027
0.311,1.176 0.224,1.303 0.016,1.447 -0.23,1.503 -0.391,1.485 0.54,1.421 -0.663,1.316 -0.866,1.029 -1.004,0.704 -1.07,0.358 1.061,0.006 -0.982,-0.383 -0.849,-0.758 -0.666,-1.111 -0.435,1.434 -0.396,-1.5' />

## 

## **Geometry:**

<polyline points='-1.487,-0.75 -1.601,-0.208' />
<polyline points='-0.996,-0.613 -1.121,0.405' />
<polyline points='-0.499,-0.545 -0.55,0.695' />
<polyline points='0,-0.536 0,0.732' />
<polyline points='0.499,-0.545 0.55,0.695' />
<polyline points='0.996,-0.613 1.121,0.405' />
<polyline points='1.487,-0.75 1.601,-0.208' />

## marshFillSymbol —



#### **Geometry:**

<polyline points='4.258,0.000 0.452,0.000' />
<polyline points='-4.250,0.000 -0.444,0.000' />
<polyline points='-1.318,-0.517 1.317,-0.517' />
<polyline points='-0.444,0.000 -0.534,1.0' />
<polyline points='0.452,0.000 0.541,1.0' />
<polyline points='-0.001,0.013 -0.001,1.177' />
<polyline points='-0.880,0.000 1.118,0.675' />
<polyline points='-0.873,0.000 -1.110,0.675' />
<polyline points='-1.318,0.000 -1.440,0.269' />
<polyline points='1.326,0.000 1.447,0.269' />





## orchardFillSymbol

#### Arc geometry:

<path d='M0,0a0.7 0.7 0 1 0 -0.6 1.1a0.7 0.7 0 1 0 1.2,0.0a0.7
0.7 0 1 0 -0.6 -1.1z' />
<polyline points='0,-0.88 0,0' />

## Linear geometry:

<polyline points='0.804,0.471 0.869,0.666 0.875,0.872
0.822,1.071 0.714,1.247 0.560,1.383 0.373,1.470 0.169,1.500 0.034,1.470 -0.221,1.382 -0.374,1.245 -0.482,1.069 -0.535,0.870
-0.528,0.664 -0.462,0.469'/>
<polyline points='-0.462,0.469 -0.665,0.428 -0.847,0.332 0.994,0.186 -1.092,0.005 -1.135,-0.197 -1.117,-0.403 -1.041,0.594 -0.913,-0.756 -0.744,-0.875 -0.548,-0.939 -0.342,-0.945 0.143,-0.891 0.033,-0.781 0.169,-0.626'/>
<polyline points='0.169,-0.626 0.169,-0.626 0.305,-0.780 0.480,0.889 0.679,-0.943 0.885,-0.937 1.080,-0.873 1.249,-0.755
1.377,-0.594 1.453,-0.402 1.472,-0.197 1.430,0.004 1.332,0.186
1.187,0.331 1.006,0.429 0.804,0.471'/>
<polyline points='0.171,-0.629 0.171,-1.497'/>



## reedFillSymbol

#### Linear geometry:

style="stroke:#2E8FA2;fill:none;stroke-width:0.055">
<polyline points="0.000,-0.349 0.000,0.349"/>
<polyline points="-0.416,-0.422 -0.444,0.261"/>
<polyline points="0.416,-0.422 0.444,0.261"/>
<polyline points="0.883,-0.436 0.935,0.199"/>
<polyline points="-0.883,-0.436 -0.935,0.199"/>
<polyline points="-1.342,-0.459 -1.412,0.096"/>
<polyline points="1.342,-0.459 1.412,0.096"/>
<polyline points="1.769,-0.492 1.843,-0.049"/>
<polyline points="1.769,-0.492 1.843,-0.049"/>
<polyline points="-2.187,-0.633 -2.249,-0.334"/>
<polyline points="2.187,-0.633 2.249,-0.334"/>



# rockFillSymbol

#### Style:

stroke:#66666;fill:none;stroke-width:0.087

#### **Geometry:**

<polyline points='-1.85,-0.834 -0.812,-0.834 -0.588,-0.766 -</p> 0.4,-0.508' /> <polyline points='1.824,-0.834 1.272,-0.78 0.908,-0.666 0.888,-</p> 0.658 0.866, -0.65 0.846, -0.644 0.824, -0.64 0.802, -0.636 0.78, -0.634 0.758, -0.632 0.736, -0.632 0.714, -0.634 0.692, -0.636 0.67, -0.64 0.662, -0.642 0.648, -0.646 0.628, -0.654 0.438, -0.786 0.622, -0.66 0.662,-0.642 1.126,-0.438 1.48,-0.298 1.494,-0.292 1.510,-0.284 1.524,-0.276 1.536,-0.268 1.550,-0.258 1.562,-0.248 1.574,-0.236 1.586,-0.224 1.596,-0.212 1.606,-0.198 1.614,-0.186 1.622,-0.170 1.628,-0.156 1.636,-0.142 1.640,-0.126 1.644,-0.110 1.648,-0.094 1.650,-0.078 1.650,-0.062 1.652,-0.046 1.650,-0.012 1.646,0.022 1.64,0.054 1.634,0.086 1.624,0.118 1.612,0.15 1.6,0.18 1.584,0.21 1.568,0.24 1.55,0.268 1.368,0.488 1.356,0.5 1.344,0.512 1.33,0.522 1.316,0.532 1.302,0.54 1.286,0.548 1.27,0.554 1.254,0.56 1.238,0.566 1.222,0.568 1.206,0.572 1.188,0.574 1.172,0.574 1.154,0.574 1.138,0.572 1.12,0.57 1.104,0.566 1.088,0.562 1.072,0.556 1.056,0.55 0.4,0.298 -0.014,0.136 0.218,0.236 0.582,0.398 0.594,0.404 0.604,0.410 0.616,0.418 0.626,0.424 0.636,0.432 0.644,0.442 0.654,0.452 0.662,0.46 0.668,0.472 0.676,0.482 0.682,0.494 0.688,0.504 0.692,0.516 0.696,0.528 0.698,0.552 0.702,0.554 0.704,0.566 0.704,0.58 0.704,0.592 0.704,0.604 0.702,0.618 0.7,0.63 0.696.0.642 0.692.0.654 0.688.0.666 0.682.0.678 0.676.0.69 0.67,0.7 0.662,0.71 0.552,0.842 0.546,0.848 0.54,0.854 0.532,0.858 0.526,0.864 0.518,0.868 0.512,0.872 0.504,0.874 0.496,0.878 0.488,0.88 0.48,0.882 0.472,0.884 0.464,0.886 0.454,0.886 0.446,0.886 0.438,0.886 0.43,0.884 0.422,0.882 0.414,0.88 0.406,0.878 0.398,0.876 0.39,0.872 0.198,0.812 -0.378,0.6 -0.794,0.408 -1.046,0.316 -1.058,0.31 -1.07,0.302 -1.082,0.292 -1.094,0.282 -1.104,0.272 -1.114,0.262 -1.122,0.25 -1.13,0.238 -1.138,0.226 -1.144,0.212 -1.15,0.2 -1.156,0.186 -1.16,0.172 -1.164,0.158 -1.166,0.142 -1.168,0.128 -1.168,0.114 -1.168,0.098 -1.166,0.084 -1.164,0.07 -1.16,0.056 -1.158,0.042 -1.152,0.028 -1.146,0.014 -1.134,-0.014 -1.118,-0.04 -1.102,-0.066 -1.084,-0.09 -1.066,-0.114 -1.046,-0.138 -1.028,-0.156 -1.01,-0.172 -0.99,-0.188 -0.968,-0.202 -0.946,-0.216 -0.924,-

0.228' />



## roughGrassSymbol Allilli,

## Style:

stroke:#669966;fill:none;stroke-width:0.087

#### **Geometry:**

<polyline points='0.000,-0.349 0.000,0.349' /> <polyline points='-0.416,-0.422 -0.444,0.261' /> <polyline points='0.416,-0.422 0.444,0.261' /> <polyline points='0.883,-0.436 0.935,0.199' /> <polyline points='-0.883,-0.436 -0.935,0.199' /> <polyline points='-1.342,-0.459 -1.412,0.096' /> <polyline points='1.342,-0.459 1.412,0.096' /> <polyline points='-1.769,-0.492 -1.843,-0.049' /> <polyline points='1.769,-0.492 1.843,-0.049' /> <polyline points='-2.187,-0.633 -2.249,-0.334' /> <polyline points='2.187,-0.633 2.249,-0.334' />

## smallBoulderFillSymbol



## **Geometry:**

<polyline points='-0.077,0.118 -0.055,0.183 -0.058,0.25 -</pre> 0.082,0.308 0.085,0.313 -0.131,0.362 -0.245,0.413 -0.341,0.445 -0.443.0.45  $0.542, 0.429 \ 0.632, 0.384 \ -0.708, 0.316 \ -0.760, 0.233 \ -0.779, 0.1 \ -$ 0.769, -0.036 -0.731,-0.170 -0.667,-0.283 -0.578,-0.386'/> <polyline points='0.876,-0.41 0.767,-0.402 0.417,-0.429 0.065,-</pre> 0.412 0.225, 0.385 -0.516,-0.384 -0.806,-0.41'/> <polyline points='0.82,-0.402 0.81,-0.295 0.696,-0.194 0.561,-</pre> 0.124'/> <polyline points='0.155,-0.263 0.26,-0.286 0.366,-0.277 0.465,-</pre> 0.236 0.546, 0.167 0.548, -0.165 0.55, -0.162 0.553, -0.158 0.554, -0.155 0.555,-0.152 0.556, -0.149 0.557,-0.146 0.558,-0.142 0.559,-0.139 0.559,-0.135 0.559,-0.132 0.559,-0.128 0.559,-0.125 0.559,-0.121 0.557,-0.117 0.557,-0.115 0.555, 0.111 0.554,-0.108 0.553,-0.105 0.550,-0.102 0.548,-0.099 0.547,-0.096 0.544,-0.094 0.542,-0.091 0.539,-0.089 0.535,-0.086 0.534,-0.085 0.530, 0.083 0.527,-0.081 0.318,0.099 0.196,0.194 0.059,0.265 -0.083,0.308 0.089,0.309'/>



## smallBushFillSymbol (2

## **Geometry:**

<polyline points='0.5,-0.746 -0.038,-0.746 0.226,-0.446 0.292,-</p> 0.341 0.333,-0.224 0.346,-0.101 0.334,-0.044 0.298,0.002 0.245,0.029 0.142,0.041 0.039,0.023 -0.054,-0.023 -0.198,-0.134 -0.075,-0.013 0.027,0.124 0.109,0.275 0.167,0.436 0.175,0.513 0.155,0.588 0.112,0.651 0.008,0.723 -0.115,0.751 -0.195,0.742 -0.27,0.71 - 0.331,0.658 - 0.433,0.514 - 0.502,0.352 - 0.535,0.179 -0.53,0.003 -0.491,-0.191 -0.424,-0.379 -0.333,-0.555 -0.217,-0.717 -0.198,-0.75' />

## smallConiferousTreeFillSymbol 4



#### Arc geometry:

<polyline points='0,0.725 0,-0.775' /> <path d='M-0.65,-0.475al | 0 0 | 0.65 0.502al | 0 0 | 0.65 -</pre> <path d='M-0.45,0.15a1 | 0 0 | 0.45 0.425a1 | 0 0 | 0.45 -0.425'</pre> />

## Linear geometry:

<polyline points='0.0,0.725 0.0,-0.775'/> <polyline points='-0.651,-0.485 -0.584,-0.463 -0.517,-0.437 -</p> 0.454,-0.407 -0.392,-0.373 -0.333,-0.335 -0.276,-0.293 -0.222,-0.248 -0.171,-0.199 -0.123,-0.147 -0.078,-0.092 -0.037,-0.035 0.0,-0.025 0.037,-0.035 0.078,-0.097 0.123,-0.147 0.171,-0.199 0.222,-0.248 0.276,-0.293 0.333,-0.335 0.392,-0.373 0.454,-0.407 0.517,-0.437 0.584,-0.463 0.651,-0.485'/> <polyline points='-0.445,0.148 -0.384,0.182 -0.316,0.22 -</pre> 0.27,0.261 -0.217,0.306 -0.167,0.354 -0.120,0.405 -0.077,0.459 -0.036,0.516 0.0,0.575 0.036,0.516 0.077,0.459 0.120,0.405 0.167,0.354 0.217,0.306 0.27,0.261 0.316,0.22 0.384,0.182 0.445,0.148'/>



## smallNonconiferousTreeFillSymbol



## Arc geometry:

<path d='M0,-0.8L-0.1,-0.4a0.3 0.3 0 1 0 -0.4 0.43a0.275 0.275 0
0 0 0.225 0.445a0.28 0.28 0 0 0 0.55 -0.0a0.275 0.275 0 0 0
0.225 -0.445a0.3 0.3 0 1 0 -0.4 -0.43L0,-0.8z' />

## Linear geometry:

<polyline points='-0.537,0.087 -0.552,0.076 -0.566,0.064 -</pre> 0.580,0.052 -0.592,0.038 -0.604,0.024 -0.615,0.008 -0.625,-0.007 -0.634,-0.024 -0.642,-0.041 -0.649,-0.058 -0.655,-0.076 -0.660,-0.094 -0.663,-0.112 -0.665,-0.131 -0.667,-0.149 -0.667,-0.168 -0.666,-0.187 -0.663,-0.205 -0.660,-0.224 -0.655,-0.242 -0.650,-0.259 -0.643,-0.277 -0.635,-0.294 -0.626,-0.310 -0.616,-0.326 -0.605,-0.341 -0.593,-0.356 -0.581,-0.369 -0.567,-0.382 -0.553,-0.394 -0.538,-0.405 -0.522,-0.415 -0.506,-0.424 -0.489,-0.433 -0.471,-0.440 -0.454,-0.445 -0.436,-0.450 -0.417,-0.454 -0.399,-0.456 -0.380,-0.458 -0.362,-0.458 -0.343,-0.457 -0.324,-0.455 -0.306,-0.451 -0.288,-0.447 -0.270,-0.441 -0.253,-0.435 -0.236,-0.427 -0.219,-0.418 -0.203,-0.408 -0.188,-0.397 -0.173,-0.386 -0.160,-0.373 -0.147,-0.359 -0.135,-0.345 -0.134,-0.344 -0.033,-0.731 -0.006,-0.731 0.097,-0.339 0.097,-0.339 0.195,-0.423 0.320,-0.457 0.447,-0.436 0.553,-0.364 0.619,-0.253 0.632,-0.124 0.590,-0.003 0.500,0.090 0.554,0.203 0.552,0.329 0.495,0.441 0.395,0.516 0.271,0.539 0.213,0.658 0.109,0.740 -0.019,0.769 -0.148,0.740 -0.252,0.658 -0.310,0.539 -0.434,0.516 -0.535,0.440 -0.592,0.327 -0.592,0.201 -0.537,0.087'/>

## smallRockFillSymbol 🕰

### **Geometry:**

0.254' />
<polyline points='0.912,-0.417 0.636,-0.390 0.454,-0.333 0.444,-0.329 0.433,-0.325 0.423,-0.322 0.412,-0.320 0.401,-0.318 0.390,-0.317 0.379,-0.316 0.368,-0.316 0.357,-0.317 0.346,-0.318 0.335,-0.320 0.331,-0.321 0.324,-0.323 0.314,-0.327 0.219,-0.393 0.311,-0.330 0.331,-0.321 0.563,-0.219 0.740,-0.149 0.747,-0.146 0.755,-0.142 0.762,-0.138 0.768,-0.134 0.775,-0.129 0.781,-0.124 0.787,-0.118 0.793,-0.112 0.798,-0.106 0.803,-0.099 0.807,-0.093 0.811,-0.085 0.814,-0.078 0.818,-0.071 0.820,-0.063 0.822,-0.055 0.824,-0.047 0.825,-0.039 0.825,-0.031 0.826,-0.023 0.825,-0.006 0.823,0.011 0.820,0.027 0.817,0.043 0.812,0.059 0.806,0.075 0.800,0.090 0.792,0.105 0.784,0.120 0.775,0.134 0.684,0.244 0.678,0.250 0.672,0.256 0.665,0.261 0.658,0.266 0.651,0.270 0.643,0.274 0.635,0.277 0.627,0.280 0.619,0.283 0.611,0.284 0.603,0.286 0.594,0.287 0.586,0.287 0.577,0.287 0.569,0.286 0.560,0.285

<polyline points='-0.925,-0.417 -0.406,-0.417 -0.294,-0.383 -0.200,-</p>



0.552,0.283 0.544,0.281 0.536,0.278 0.528,0.275 0.200,0.149 -0.007,0.068 0.109,0.118 0.291,0.199 0.297,0.202 0.302,0.205 0.308,0.209 0.313,0.212 0.318,0.216 0.322,0.221 0.327,0.226 0.331,0.230 0.334,0.236 0.338,0.241 0.341,0.247 0.344,0.252 0.346,0.258 0.348,0.264 0.349,0.271 0.351,0.277 0.352,0.283 0.352,0.290 0.352,0.296 0.352,0.302 0.351,0.309 0.350,0.315 0.348,0.321 0.346,0.327 0.344,0.333 0.341,0.339 0.338,0.345 0.335,0.350 0.331,0.355 0.276,0.421 0.276,0.421 0.273,0.424 0.270,0.427 0.266,0.429 0.263,0.432 0.259,0.434 0.256,0.436 0.252,0.437 0.248,0.439 0.244,0.440 0.240,0.441 0.236,0.442 0.232,0.443 0.227,0.443 0.223,0.443 0.219,0.443 0.215,0.442 0.211,0.441 0.207,0.440 0.203,0.439 0.199,0.438 0.195,0.436 0.099,0.406 -0.189,0.300 -0.397,0.204 -0.523,0.158 -0.529,0.155 -0.535, 0.151 - 0.541, 0.146 - 0.547, 0.141 - 0.552, 0.136 - 0.557, 0.131 -0.561,0.125 -0.565,0.119 -0.569,0.113 -0.572,0.106 -0.575,0.100 -0.578,0.093 -0.580,0.086 -0.582,0.079 -0.583,0.071 -0.584,0.064 -0.584,0.057 -0.584,0.049 -0.583,0.042 -0.582,0.035 -0.580,0.028 -0.579,0.021 -0.576,0.014 -0.573,0.007 -0.567,-0.007 -0.559,-0.020 -0.551,-0.033 -0.542,-0.045 -0.533,-0.057 -0.523,-0.069 -0.514,-0.078 -0.505,-0.086 -0.495,-0.094 -0.484,-0.101 -0.473,-0.108 -0.462,-0.114'/>